



# User's Manual



vtech®

V. SMILE™

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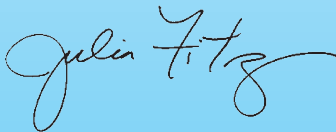
Dear Parent,

At **VTech**<sup>®</sup>, we know that every year, children are asking to play video games at younger and younger ages. At the same time, we understand the hesitation of most parents to expose their children to the inappropriate content of many popular video games. How can parents responsibly allow their children to play these games, and still educate and entertain them in a healthy, age-appropriate manner?

Our answer to this question is the **V.Smile™ TV Learning System** – a unique video game system created especially for children aged 3 to 7. The **V.Smile™ TV Learning System** combines kid-friendly design, age-appropriate curriculum, vivid graphics, and fun game-play into a unique experience that children will love and parents can support. The **V.Smile™ TV Learning System** engages children with two modes of play: the Learning Adventure - an exciting exploratory journey in which learning concepts are seamlessly integrated, and the Learning Zone - a series of games designed to focus on specific skills in a fun, engaging way. Both offer the child hours of learning fun.

As part of the **V.Smile™ TV Learning System**, **VTech**<sup>®</sup> offers a library of game Smarttridges based on popular children's characters that engage and encourage your child to play and learn. The library is organized into three levels of educational play – Early Learners (ages 3-5), Junior Thinkers (ages 4-6) and Master Minds (ages 6-8) – so that the educational content of the system grows with your child.

At **VTech**<sup>®</sup>, we are proud to provide parents with a much-needed solution to the video game dilemma, as well as another innovative way for children to learn while having fun. We thank you for trusting **VTech**<sup>®</sup> with the important job of helping your child explore a new world of learning!



Sincerely,

Julia Fitzgerald

Vice President, Marketing

Vtech Electronics, NA

To learn more about the **V.Smile™ TV Learning System** and other **VTech**<sup>®</sup> toys, visit [www.vtechkids.com](http://www.vtechkids.com)

## INTRODUCTION

Wubbzy gets a strange little animal called a Fleegle from the Pet Truck Man. He thinks he knows how to take care of a pet, so he throws away the care manual. Wubbzy feeds it candy instead of the right food, and it starts growing. And growing, and growing... Soon it's a huge animal rampaging through Wuzzleburg, eating every sweet in sight! It's all Wubbzy's fault, so he has to figure out how to stop it!

## GETTING STARTED

### Choose Your Play Mode

Move the joystick up or down to choose the play mode you want. Press the **ENTER** button to confirm your selection.



### 1. Learning Adventure

In this play mode, you'll join Wubbzy and friends on three exciting adventures as they try to figure out the secret to Fleegle's sudden growth spurt and shrink him back to normal size. Start the adventure from the beginning by choosing Adventure Play, or practice your skills on each level individually by choosing Quick Play.

#### Adventure Play

Play three adventures one by one as you follow the story.



#### Quick Play

Play any of the missions individually at any time.

### Adventure Play

Start the Adventure from the beginning by choosing New Game or start the Adventure from the last place you played before exiting by choosing Continue Game.

**New Game**

Start the Adventure from the beginning.

**Continue Game**

Start the Adventure from the last place you played before exiting the game.

**Quick Play**

In the **Quick Play** menu, choose any of the adventures you'd like to play. Move the joystick to select the game you want and press **ENTER** to play.

**2. Learning Zone**

In the **Learning Zone** menu, choose from any of the three games you'd like to play. Move the joystick to select the game you want and press **ENTER** to confirm your choice.

**3. Sing Along****Choose Your Settings**

Here you can change the music volume and choose whether you want to sing the song with or without vocal accompaniment. Once you've chosen your settings, pick a song by highlighting its name and press **ENTER** to begin.

**Game Play**

Let's sing songs with Wubbzy. You can choose from two different songs. Just follow the words as they light up! Use the microphone to sing and watch the funny animations.



## 4. Options

On the Options screen, you can turn the music **On** or **Off**, and turn the Tutorial **On** or **Off**. Move the joystick to select the option you want.



### Choose Your Game Settings

Choose the level of difficulty (Easy or Difficult) and the number of players. Then move the joystick to OK and press Enter to confirm your choices.



### Start Your Game

- For Learning Adventure, please go to the **“Activities-Learning Adventure”** section.
- For Learning Zone, please go to the **“Activities- Learning Zone”** section.

## FEATURES

### HELP Button

When you press the **HELP** button during a game, you will hear the activity instructions or a helpful hint.

### EXIT Button

When you press the **EXIT** button, the game will pause. A question box will pop up to make sure that you really want to quit. Move the joystick left to the **“CHECK”** to leave the game or right to the **“CROSS”** to cancel the exit screen and keep playing. Press the **ENTER** button to choose.



### LEARNING ZONE Button

The **LEARNING ZONE** button is a shortcut that takes you to the Learning Zone game selection screen. When you press the **LEARNING ZONE** button the game will pause. A question box will pop up to make sure that you really want to go to the Learning Zone. Move the joystick left to the **“CHECK”** to continue or right to the **“CROSS”** to cancel the request and keep playing the current game. Press the **ENTER** button to choose.

## Score

Once you complete an adventure, you will see your score on the scoring screen. Keep playing to set a new high score!



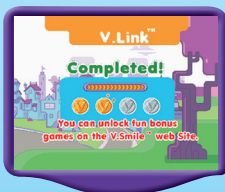
## V.Link Connection

When you plug the V.Link into the console, a new selection – “**V.Link Connection**” - will appear under the main menu. You can select it to download your game score to the V.Link. After the downloading process is complete, you can plug the **V.Link** into your computer and unlock some fun web games on the **V.Smile™** Web Site. Please don't unplug the **V.Link** during the downloading process.



## Bonus Games on the V.Smile™ Web Site

When you reach a certain score in Adventure Play mode, you'll be rewarded with special gold coins. You can save your score to the V.Link and then plug the V.Link into your computer. The gold coins can be used to unlock special bonus games on the **V.Smile™** Web Site.



## How to Earn Gold Coins:

V-Coin	Condition
1 <sup>st</sup> coin	Finish Learning Adventure Game 1
2 <sup>nd</sup> coin	Earn a total score of 100
3 <sup>rd</sup> coin	Earn a total score of 150
4 <sup>th</sup> coin	Earn a total score of 240

\* **Note:** V.Link™ connection only available in these or later models:



# ACTIVITIES

## Educational Curriculum

Learning Adventure	Curriculum
LA1 - Where is Fleegle?	Vocabulary
LA2 - Fleegle's Adventures	Logic, Shapes
LA3 - Fleegle Attacks Wuzzleburg!	Counting
MG - Feeding Fleegle	Hand-Eye Coordination
Learning Zone	Curriculum
LZ1 - Wubbzy's Magic Tricks	Typing, Colors
LZ2 - Dancing Doodles	Drawing
LZ3 - Hide-and-Seekity-Seek	Animals

### Learning Adventure 1 - Where is Fleegle?

#### Game Play

Help Wubbzy find Fleegle in the house. Collect kickity kick-balls along the way, but watch out for the toys. Use the joystick to move Wubbzy or Daizy.



As you walk along, you'll find fruits and vegetables that Fleegle has left around the house.

#### Curriculum: Vocabulary

★ **Easy Level:** Easier words and fewer obstacles

★★ **Difficult Level:** Harder words and more obstacles



**Operations in Learning Adventure 1:**

	Joystick
<b>Move</b>	← →
<b>Jump</b>	Enter

**Learning Adventure 2 – Fleegle’s Adventures****Game Play**

Fleegle is growing bigger, and Wubbzy needs help. So Wubbzy takes Fleegle across the park to visit Widget and Walden. Help Wubbzy lead Fleegle through the park by solving problems and clearing the way for Fleegle.

**Operations in Learning Adventure 2:**

	Joystick
<b>Move</b>	← →
<b>Jump</b>	Enter

Wubbzy needs to turn the nozzle that matches the color of the gate. Sometimes, Wubbzy will need to combine the colors of two nozzles to match the gate's color.

**Curriculum: Shapes**

- ★ **Easy Level:** Primary colors
- ★★ **Difficult Level:** Secondary colors

	Joystick
<b>Move</b>	← →
<b>Jump</b>	Enter
<b>Color buttons</b>	Select the tail to fit the nozzle



Wubbzy needs to turn the nozzle to adjust the water level and clear the path for Fleegle. Press the color buttons to choose the tail that fits the nozzle.

**Curriculum: Logic**

★ **Easy Level:** Easier problems

★★ **Difficult Level:** Harder problems



	Joystick
<b>Move</b>	← →
<b>Jump</b>	Enter
<b>Color buttons</b>	Select the tail to fit the nozzle

Push the matching shape into the hole to fill it and allow Fleegle to pass.

**Curriculum: Shapes**

★ **Easy Level:** Simple shapes

★★ **Difficult Level:** Shapes separated into 2 halves



	Joystick
<b>Move and Push</b>	← →
<b>Jump</b>	Enter

Wubbzy needs to kick his kickity-kick ball to make the blocks fall down. Move Wubbzy into the right position and press the red button to kick the ball.

**Curriculum: Logic**

★ **Easy Level:** Easier problems

★★ **Difficult Level:** Harder problems



	Joystick
<b>Move</b>	← →
<b>Red Buttons</b>	Kick the ball

### Learning Adventure 3 – Fleegle Attacks Wuzzleburg!

#### Game Play

Fleegle is on the loose and heads into town. Wubbzy follows him hoping to find a way to get him back to normal before it's too late.

Wubbzy needs carrots for Widget's carrot juice machine. Help Wubbzy collect the correct amount of carrots. Then count along as he gives them to Daizy one by one.



#### Operations in Learning Adventure 3:

	Joystick
<b>Move</b>	← →
<b>Jump</b>	Enter

#### Curriculum: Counting

★ **Easy Level:** Counting 1-5

★★ **Difficult Level:** Counting 1-10

#### Mini Game – Feeding Fleegle

##### Game Play

Wubbzy finally figures out the solution to Fleegle's growing problem. Feed Fleegle with carrot juice to shrink him back to normal size. Hold down the Enter button to shoot the carrot juice and aim it into Fleegle's mouth.

#### Curriculum: Hand-Eye Coordination

★ **Easy Level:** Fleegle moves slowly

★★ **Difficult Level:** Fleegle moves faster and keeps his mouth closed for a longer time



## Operations in Mini Game:

	Joystick
<b>Move</b>	← →
<b>Juice</b>	Hold Enter down

### Learning Zone 1 – Wubbzy’s Magic Tricks

#### Game Play

Wubbzy is learning to do magic tricks. Help him to pull a rabbit and all kinds of other animals out of his hat. Type in the missing letters or press the color buttons in the right order to answer correctly.

Note: typing activity is only available on the V.Smile PC Pal system.

#### Curriculum: Typing, Colors

- ★ **Easy Level:** One or two letters missing; player must repeat the color pattern
- ★★ **Difficult Level:** More letters missing; player must memorize and repeat the color pattern



### Operations in Learning Zone 1:

	PC Pal Mode	Joystick Mode
<b>Input</b>	Keyboard	Color buttons

### Learning Zone 2 – Dancing Doodles

#### Game Play

Wubbzy is having fun learning how to dance with his friends. Follow the trail of the footprints to help Wubbzy learn the right moves. Then watch who turns up at the end.

#### Curriculum: Drawing

- ★ **Easy Level:** Easier drawings
- ★★ **Difficult Level:** More complex drawings



**Operations in Learning Zone 2:**

	PC Pal Mode	Joystick Mode
Draw	Move pen	Move pen (for writing pad joystick) or move joystick (for older models)

**Learning Zone 3 – Hide-and-Seekity-Seek****Game Play**

Wubbzy loves to play Hide-and-Seekity-Seek with the animals. They are hiding inside the forest. Move the magnifying glass to look for them and press Enter when you find them.

**Curriculum: Animals**

- ★ **Easy Level:** Identify the animals by colors.
- ★★ **Difficult Level:** Identify the animals by their unique characteristics.

**Operations in Learning Zone 3:**

	PC Pal Mode	Joystick Mode
Catch	Mouse button	Press Enter
Move cursor	Mouse	Move joystick



## CARE & MAINTENANCE

1. Keep your **V.Smile™** clean by wiping it with a slightly damp cloth. Never use solvents or abrasives.
2. Keep it out of direct sunlight and away from direct sources of heat.
3. Remove the batteries when not using it for an extended period of time.
4. Avoid dropping it. **NEVER** try to dismantle it.
5. Always keep the **V.Smile™** away from water.

## WARNING

A very small percentage of the public, due to an existing condition, may experience epileptic seizures or momentary loss of consciousness when viewing certain types of flashing colors or patterns, especially on television. While the **V.Smile™ Learning System** does not contribute to any additional risks, we do recommend that parents supervise their children while they play video games. If your child experiences dizziness, altered vision, disorientation, or convulsions, discontinue use immediately and consult your physician.

Please note that focusing on a television screen at close range and handling a joystick for a prolonged period of time may cause fatigue or discomfort. We recommend that children take a 15-minute break for every hour of play.

## TECHNICAL SUPPORT

If you have a problem that cannot be solved by using this manual, we encourage you to visit us online or contact our Consumer Services Department with any problems and/or suggestions that you might have. A support representative will be happy to assist you.

Before requesting support, please be ready to provide or include the information below:

- The name of your product or model number (the model number is typically located on the back or bottom of your product).
- The actual problem you are experiencing.
- The actions you took right before the problem occurred.

If you wish to buy additional joysticks for your **V.Smile™ Learning System**, please visit us online, or contact our Consumer Services Department.

Internet: **[www.vtechkids.com](http://www.vtechkids.com)**

Phone: 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada



## OTHER INFO

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**TEL NO.:** 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada

### NOTE:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Caution: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

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